

# Part #3: Robot Design Overview







# The Robot Design session allows teams to show off the **DESIGN** of their robot

# Teams do NOT operate their robot. There is no FLL table in the room Teams should:

**Explain:** The development process, team roles, strategy...

**Describe:** Show code, display documentation...

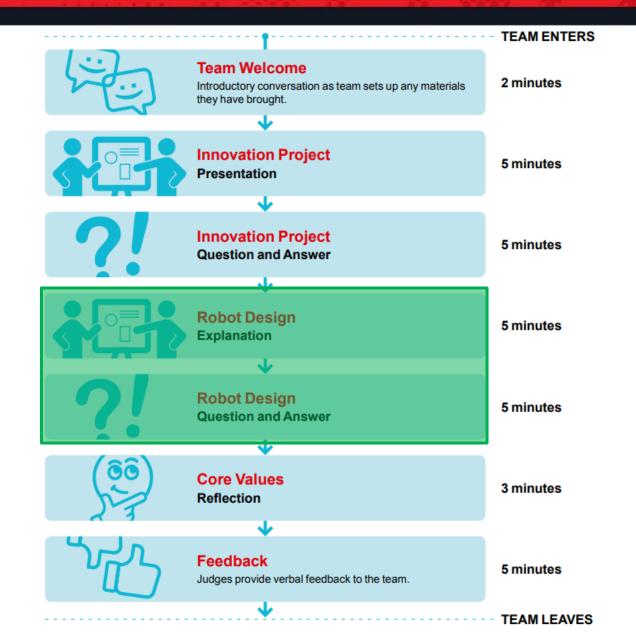
**Demonstrate:** Robot Functions, How attachments move and operate...

Answer Questions: The judges will ask for more information...

Coaches MAY be welcome to observe, but cannot speak, help, or participate in **ANY** way.











		Robot Design				L	S PST	
		Team #	Team Name		J	udging Room		GO
		This rubric should b	e filled out during t	ges their achievement in each of the cr he Robot Design explanation. on each separate line to indicate th		has achieved If	CHAL	LENGE
		the team exceeds,	please make a sh	ort comment in the Exceeds box.	e level the team i	nas achieved. II		
		BEGIN 1	NING	DEVELOPING 2	ACCOM	PLISHED 3	EXCEEDS 4 How has the team exce	
		IDENTIFY - Tea	am had a clearly de	fined mission strategy and explored by	uilding and coding	skills they needed.		
		No clear miss	sion strategy	Partially clear mission strategy	Fully dear r	mission strategy		
		Some team in building and o	nembers learned coding skills	Many team members learned building and coding skills		embers learned d coding skills		
	/   -	DESIGN - Team	produced innovati	ve designs and a clear workplan, seek	ing guidance as n	eeded.		
		Minimal evide effective work		Some evidence of an effective workplan	A lot of evid effective wo			
			nation of robot novative features	Some explanation of robot and code's innovative features		anation of robot innovative features		
<b>Categories</b>	<b></b>	CREATE - Team	n developed an effe	ective robot and code solution matchin	g their mission str	ategy.		
		Limited function attachments of	onality of robot or sensors	Developing functionality of robot attachments or sensors	Good functi	onality of robot s or sensors		
		Unclear expla	anation of how their robot act	Partially clear explanation of how code makes the robot act	Fully dear e	explanation of how s their robot act		
		ITERATE - Tean	m repeatedly tested	their robot and code to identify areas	for improvement a	and incorporated the	findings into their curren	solution.
		Minimal evide their robot an	ence of testing ad code	Some evidence of testing their robot and code	A lot of evid their robot a	ence of testing and code	믜	
		Minimal evide and code was	ence their robot s improved	Some evidence their robot and code was improved		lence their robot as improved		
				nation of the robot design process was			embers have been involv	ed.
		design proces		Partially clear explanation of robot design process	design proc			
		Clear evidence team member		Clear evidence that many team members involved	Clear evider members in	nce that all team volved		
				Feedback	Omments			
			Great	Job:		Think a	bout:	
Comments	<u> </u>							
Comment								

### ✓ Ratings





## **Robot Design: Identify**

BEGINNING 1	DEVELOPING 2	ACCOMPLISHED 3	EXCEEDS 4	
			How has the team exceeded?	
IDENTIFY – Team had a clearly defined mission strategy and explored building and coding skills they needed.				
Unclear mission strategy	Partially clear mission strategy	Clear mission strategy		
Limited evidence of building and coding skills in all team members	Inconsistent evidence of building and coding skills in all team members	Consistent evidence of building and coding skills in all team members		

Strategy: Explain a "Clear Mission Strategy"

Learning: All team members learn to code and build





### **Robot Design: Design**

BEGINNING 1	DEVELOPING 2	ACCOMPLISHED 3	EXCEEDS 4	
			How has the team exceeded?	
DESIGN – Team produced innovative designs and a clear workplan, seeking guidance as needed.				
Minimal evidence of an effective plan	Partial evidence of an effective plan	Clear evidence of an effective plan		
Minimal explanation of robot and code's innovative features	Partial explanation of robot and code's innovative features	Clear explanation of robot and code's innovative features		

Workplan: Provide clear evidence of effective plan.

**Innovation: Clearly** explain **innovative** features in code and build.





## **Robot Design: Create**

BEGINNING 1	DEVELOPING 2	ACCOMPLISHED 3	EXCEEDS 4	
			How has the team exceeded?	
CREATE – Team developed an effective robot and code solution matching their mission strategy.				
Limited explanation of their robot and its attachment and sensor functionality	Simple explanation of their robot and its attachment and sensor functionality	Detailed explanation of their robot and its attachment and sensor functionality		
Unclear explanation of how code makes their robot act	Partially clear explanation of how code makes their robot act	Clear explanation of how code makes their robot act		

**Functionality:** Detailed explanation of sensor capabilities and mechanical function for robot and attachments.

**Programming: Clearly** explain your programming and how it makes the robot behave.





### **Robot Design: Iterate**

BEGINNING 1	DEVELOPING 2	ACCOMPLISHED 3	EXCEEDS 4		
			How has the team exceeded?		
ITERATE – Team repeatedly tested their robot and code to identify areas for improvement and incorporated the findings into their current solution.					
Minimal evidence of testing their robot and code	Partial evidence of testing their robot and code	Clear evidence of testing their robot and code			
Minimal evidence their robot and code was improved	Partial evidence their robot and code was improved	Clear evidence their robot and code was improved			

Logging: Keep a "change log" of testing and improvements.

Provide clear evidence of results and improvement.





### **Part 5: Communicate**

BEGINNING DEVELOPING 1 2		ACCOMPLISHED 3	EXCEEDS 4	
			How has the team exceeded?	
COMMUNICATE – Team's explanation of the robot design process was effective and showed how all team members have been involved.				
Unclear explanation of robot design process	Partially clear explanation of robot design process	Clear explanation of robot design process		
Minimal evidence that all team members were involved	Partial evidence that all team members were involved	Clear evidence that all team members were involved		

#### Describe all this to the Judges...

**Design Process:** Give a **CLEAR** definition of the design process.

Teamwork: Show how ALL team members were involved.













# **Robot Design Executive Summary (RDES)**







The RDES is a template to help teams explain the robot to Judges.

It is **NOT** a requirement for Australian Competition

However, the RDES is a very useful tool for getting teams through the Robot Design Session.

All teams have to do is read from a piece of paper. There is no need to memorise anything, or put on any kind of show!

Note: Remember the time limit!





### **Suggested RDES Outline:**

#### **Robot Facts**

**Design** (Fun)

**Design** (Strategy)

**Design** (Process)

**Design** (Mechanical)

**Design** (Programming)

**Design** (Innovation)

**Demonstrate!** 

Important: There is no need to describe every detail. Focus on highlights!











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## **Robot Design: Documentation**

(See Engineering Notebook)







### **Robot Design Documentation**

(Spend some extra time on this one)

- Team Name/Logo
- Robot Design Summary (use pictures)
- Robot Development Process (Pictures or Text)
- Code (Print Summary)
- Innovations
- Challenges/Lessons

**Engineering Notebook provides a template** 







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