

Core Values

Overview

HOW you compete is important





FLL Overview: Core Values

Discovery: We explore new skills and ideas.

Innovation: We use creativity and persistence to solve problems.

Impact: We apply what we learn to improve our world.

Inclusion: We respect each other and embrace our differences.

Teamwork: We are stronger when we work together.

Fun: We enjoy and celebrate what we do!



FLL Overview: Core Values

Teams are assessed on their performance during a tournament **AND** their work during the season.

GP reports: (positive or negative) filed by others during competition

Judging Session (10 min):

- Teamwork Challenge (**must remain secret!**)
- Interview

2 Coaches are welcome to observe judging, but they cannot speak, help or participate in **ANY** way.



FLL Overview: Core Values

Optional Items

Core Values Poster: This is **NOT** required for Australian competition. It can be a useful tool in interviews.

Core Values Presentation: The team prepares a short description of their Core Values activities. Nothing fancy or dramatic. This is **NOT** required for Australian competition, but can be helpful.



FLL Overview: Project Rubric



Core Values

Team Number _____
Judging Room _____

For each skill area, clearly mark the box that best describes the team's accomplishments. If the team does not demonstrate skill in a particular area, then put an 'X' in the first box for Not Demonstrated (ND). Please provide as many written comments as you can to acknowledge each team's hard work and to help teams improve. Use the back for additional comments if needed.

Ratings

		Beginning	Developing	Accomplished	Exemplary
Inspiration	Discovery	Team explored and improved skills or ideas within all three aspects (Robot, Innovation Project, Core Values) of FIRST® LEGO® League; used creativity & persistence to solve problems			
	N	minimal examples / all examples from 1 aspect	some examples / examples from 2 aspects	multiple examples / examples from all 3 aspects	multiple examples of exploring new skills & ideas; extensive examples of improving in all 3 aspects
	D				
Teamwork	Team Identity	Fun expression of team identity; team expresses how they enjoy FIRST LEGO League			
	N	minimal identity; minimal enjoyment	some identity; enjoyment is unclear	clear identity; team clearly expresses their enjoyment	clear identity; team engages others in their enjoyment
	D				
Gracious Professionalism®	Impact	Team applied knowledge, skills and/or values learned in FIRST LEGO League to improve themselves and their world			
	N	unclear impact of FIRST LEGO League	knowledge, values or skills impacted some team members	knowledge, values or skills impacted all team members	knowledge, values or skills impacted all team members AND team used values or skills to help others
	D				
Gracious Professionalism®	Effectiveness	Problem solving and decision-making processes help team achieve their goals			
	N	team goals AND team processes unclear	team goals OR team processes unclear	clear team goals and processes	clear processes enable team to accomplish well defined goals
	D				
Gracious Professionalism®	Efficiency	Resources used relative to what the team accomplishes (time management, distribution of roles and responsibilities); team is stronger together than its individual members			
	N	limited time management / role definition	clear time management / role definition	good time management / role definition allows team to avoid wasting effort OR resources	excellent time management / role definition allows team to avoid wasting effort AND resources
	D				
Gracious Professionalism®	Kids Do the Work	Appropriate balance between team responsibility and coach guidance			
	N	limited team responsibility AND excessive coach guidance	limited team responsibility OR excessive coach guidance	Good balance between team responsibility and coach guidance	team independence with appropriate coach guidance
	D				
Gracious Professionalism®	Inclusion	Consideration and appreciation for the contributions (ideas and skills) and differences of all team members.			
	N	limited consideration / appreciation for contributions	consideration / appreciation for contributions of most team members	clear consideration / appreciation for contributions of all team members	all team members' contributions actively welcomed & recognized
	D				
Gracious Professionalism®	Respect	Team members act and speak with deference so others feel valued—especially when solving problems or resolving conflicts			
	N	not evident with majority of team members	evident with majority of team members	clearly evident with all team members	clearly evident with all team members AND team encourages respect in others
	D				
Gracious Professionalism®	Cooperation®	Learning is more important than winning; Team learns from, teaches, and cooperates with each other and competing teams. Team competes in the spirit of friendly competition			
	N	unclear or lack of team members cooperating with each other	team members cooperate with each other	team actively learns from and teaches teammates / celebrates other teams' successes	team actively helps, learns from, or collaborates with other teams AND celebrates other teams' successes
	D				

Categories

Comments

Comments

Great Job...

Think about...



FLL Overview: CV Rubric

Part 1: Inspiration

Beginning

Developing

Accomplished

Exemplary

Inspiration	Discovery		Team explored and improved skills or ideas within all three aspects (Robot, Innovation Project, Core Values) of <i>FIRST</i> ® <i>LEGO</i> ® League; used creativity & persistence to solve problems		
	N	minimal examples / all examples from 1 aspect	some examples / examples from 2 aspects	multiple examples / examples from all 3 aspects	multiple examples of exploring new skills & ideas; extensive examples of improving in all 3 aspects
	Team Identity		Fun expression of team identity; team expresses how they enjoy <i>FIRST</i> LEGO League		
	N	minimal identity; minimal enjoyment	some identity; enjoyment is unclear	clear identity; team clearly expresses their enjoyment	clear identity; team engages others in their enjoyment
	Impact		Team applied knowledge, skills and/or values learned in <i>FIRST</i> LEGO League to improve themselves and their world		
	N	unclear impact of <i>FIRST</i> LEGO League	knowledge, values or skills impacted some team members	knowledge, values or skills impacted all team members	knowledge, values or skills impacted all team members AND team used values or skills to help others



FLL Overview: CV Rubric

Part 2: Teamwork

Beginning

Developing

Accomplished

Exemplary

Teamwork	Effectiveness		Problem solving and decision-making processes help team achieve their goals		
	N	team goals AND team processes unclear	team goals OR team processes unclear	clear team goals and processes	clear processes enable team to accomplish well defined goals
	D				
	Efficiency		Resources used relative to what the team accomplishes (time management, distribution of roles and responsibilities); team is stronger together than its individual members		
	N	limited time management / role definition	clear time management / role definition	good time management / role definition allows team to avoid wasting effort OR resources	excellent time management / role definition allows team to avoid wasting effort AND resources
	D				
	Kids Do the Work		Appropriate balance between team responsibility and coach guidance		
	N	limited team responsibility AND excessive coach guidance	limited team responsibility OR excessive coach guidance	Good balance between team responsibility and coach guidance	team independence with appropriate coach guidance
D					



FLL Overview: CV Rubric

Part 3: Gracious Professionalism

Beginning

Developing

Accomplished

Exemplary

Gracious Professionalism®	Inclusion		Consideration and appreciation for the contributions (ideas and skills) and differences of all team members.			
	N	limited consideration / appreciation for contributions	consideration / appreciation for contributions of most team members	clear consideration / appreciation for contributions of all team members	all team members' contributions actively welcomed & recognized	
	D					
	Respect		Team members act and speak with deference so others feel valued—especially when solving problems or resolving conflicts			
	N	not evident with majority of team members	evident with majority of team members	clearly evident with all team members	clearly evident with all team members AND team encourages respect in others	
	D					
	Coopertition®		Learning is more important than winning; Team learns from, teaches, and cooperates with each other and competing teams. Team competes in the spirit of friendly competition			
	N	unclear or lack of team members cooperating with each other	team members cooperate with each other	team actively learns from and teaches teammates / celebrates other teams' successes	team actively helps, learns from, or collaborates with other teams AND celebrates other teams' successes	
D						



PROJECT BUCEPHALUS

Core Values

5 Tips for Judging Success





Core Values: 5 Tips

1. Practice answering questions
2. Energy, Excitement, Enthusiasm!
3. Be a team
4. Practice teamwork activities
5. Take the initiative...



PROJECT BUCEPHALUS

Core Values

Documentation

Helping the Judges Remember You





Core Values: Documentation

Start Simple:

One-page handout containing:

- Team Photo and Logo
- Who you are
- What you do
- Challenges
- Achievements

Project: Documentation

Work to Comprehensive...



Contents

Core Values - Summary.....	4
Core Value Script.....	5
Inspiration - Discovery.....	8
Bucephalus and Alexander the Great.....	9
CSIRO Parkes Radio Telescope.....	10
NASA Houston USA.....	11
Learning to Sew.....	12
Working By Candlelight.....	13
Secret Missions.....	14
Inspiration – Team Spirit.....	15
Team Motto.....	16
IRT Visit #1.....	17
IRT Visit #2.....	18
IRT Visit #3.....	19
IRT Visit #4.....	20
A Team that Celebrates.....	21
Inspiration – Integration.....	22
Teaching: Robo Club.....	23
Teaching: Robo Camp.....	25
Teaching: ASPECT.....	27
Teaching: Rocketing Girls Into Robotics.....	28
Teaching: Special Classes Thailand Exchange Students.....	29
Teaching: Home-school Co-op.....	30
Teaching: Lugarno Robo Camp.....	31
Demonstration: Glenquarry Public School.....	32
Demonstration: Camden STEM Masters.....	33
Demonstration: Rotary Club of Corrimal.....	34
Demonstration: Wollondilly Anglican College.....	35
Demonstration: Kiama Markets.....	36
Demonstration: LEGO Movie 2.....	37
Demonstration: Dapto Lions Club.....	38
Demonstration: Warrawong High School.....	39
Demonstration: Flagstaff.....	40



Demonstration: Comic Gong.....	41
Project Bucephalus FRC.....	43
Training Australia's Head Referee.....	44
Gareth Ward MP.....	45
Teamwork – Effectiveness.....	47
Everyone Gets A Voice.....	48
Teamwork Games.....	49
Resolving Conflict.....	49
Teamwork – Efficiency.....	51
Using our Team Structure to solve problems and make decisions.....	52
Team Roles and Responsibilities.....	53
Teamwork – Kids do the Work.....	55
Learning, Sharing, Teaching – We Do the Work.....	56
Building Props and Designing Activities.....	57
Return and Earn.....	60
Gracious Professionalism – Respect & Inclusion.....	61
Encourage, learn, experiment!.....	62
Gracious Professionalism – Co-opertition.....	63
ROBOT FIRST Aid.....	64
Flowers from STEM Cells Z.....	65
Mentoring FLL Teams.....	66
Ulladulla "FLL Experience" Robo Camp.....	68
Gift to Google Grant Teams.....	69
Cre8te the Future – Melbourne Trip.....	70
Wollongong Regional FLL 2018.....	71
Refereeing at other FLL Regionals.....	72
FLL Help Desk.....	73
Sharing Cultures.....	74
FLL Coaches Kick Off Event.....	75
Hangout with Cre8te The Future.....	76
Hangout with Lagrange 7.....	77
Hangout with Robust Minds Robotics.....	78
Hangout with Devonport Christian School Activators.....	79
The Unofficial Rules of FLL.....	80
The Unofficial Rules of FLL – Robot Game.....	81
The Unofficial Rules of FLL – Core Values.....	84
The Unofficial Rules of FLL – Research Project (and Presentation).....	87



PROJECT BUCEPHALUS

Core Values

Teamwork Challenge

Mental / Physical





FLL Overview: Core Values

Teamwork Challenges can usually be classified as one of two types:

Mental: The team has to discuss an issue or solve a puzzle that involves very little physical activity

e.g. Which extinct animal would make the best pet? Pick the most inspiring scientist out of these pictures

Physical: The team has to perform a physical task as a team.

e.g. Build a tower out of marshmallows and dry spaghetti. Form your bodies into the shape of an Australian animal



FLL Overview: Core Values

We have a set of Unofficial Rules for Core Values

(But not enough time to go through all of them)

Rule #6: When it comes to the teamwork challenge, the task is often irrelevant. It's the process that matters.

It's better to fail as a team rather than succeed because a single person did all the work.



FLL Overview: Core Values

Challenge Time!



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